Programming Abstractions Lecture 16: Backtracking continued

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Announcements

Due dates for homework 5, 6, 7, and 8 changed!

New dates:

- Homework 5: Friday, November 19
- Homework 6: Friday, December 03
- Homework 7: Friday, December 17
- Homework 8: Friday, January 07

Backtracking in Racket

; curr is the current value to try

; sofar is the list of steps so far in reverse order (define (backtrack params sofar curr) (cond [(sofar is a complete solution) (reverse sofar)] [(curr is out of the range of possible values) #f] [(feasible sofar curr) (let ([res (backtrack params (cons curr sofar)

> res res (backtrack params sofar (value after curr)))] [else (backtrack params sofar (value after curr)]))

(first value for next step))))

Using backtrack

(Of course, you'll write specific backtrack and feasible functions for each problem)

(backtrack params empty (first value for first step))

n-queens (single solution)

First, how should we represent a solution?

A list of row-column pairs like

'((0 0) (4 1) (7 2) (5 3) (2 4) (6 5) (1 6) (3 7))

A list of rows like '(0 4 7 5 2 6 1 3)

Either works and we can easily convert from one to the other

- (map list list-of-rows (range n))
- (map first list-of-pairs)
 The list must be sorted by column first

Let's use a list of rows



Careful!

step to our partial solution

(bt (cons curr sofar) initial)

- This means our partial solution will be in reverse order which means we need to reverse our final result so it's in the correct order; and
- write our (feasible? sofar curr) procedure keeping this in mind

Our normal procedure for constructing the list of steps prepends the current

n-queens

```
(define (bt n sofar curr)
  (cond [(is-complete? sofar) (reverse sofar)]
        [(out-of-range? curr) #f]
        [(feasible? sofar curr)
         (let ([res (bt n (cons curr sofar) initial)])
           (if res
               res
               (bt n sofar (next curr))))]
        [else (bt n sofar (next curr))]))
```

(define (n-queens n)
 (bt n empty initial))

What's our initial value? (define (bt n sofar curr) (cond [(is-complete? sofar) (reverse sofar)] [(out-of-range? curr) #f] [(feasible? sofar curr) (let ([res (bt n (cons curr sofar) initial)]) (if res res (bt n sofar (next curr))))] [else (bt n sofar (next curr))])) (define (n-queens n) (bt n empty initial)) A. 0 **B.** 1

C. n

D. n-1 E. n+1

```
What's our (next curr) procedure?
(define (bt n sofar curr)
  (cond [(is-complete? sofar) (reverse sofar)]
        [(out-of-range? curr) #f]
        [(feasible? sofar curr)
         (let ([res (bt n (cons curr sofar) initial)])
           (if res
               res
               (bt n sofar (next curr))))]
        [else (bt n sofar (next curr))]))
```

```
(define (n-queens n)
  (bt n empty initial))
```

- A. (add1 curr)
- B. (add1 (modulo curr n))
- C. (modulo (add1 curr) n)

- D. (modulo (addl curr) (addl n))
- E. More than one of the above

What's our (is-complete? sofar) procedure? (define (bt n sofar curr) (cond [(is-complete? sofar) (reverse sofar)] [(out-of-range? curr) #f] [(feasible? sofar curr) (let ([res (bt n (cons curr sofar) initial)]) (if res res (bt n sofar (next curr)))] [else (bt n sofar (next curr))])) (define (n-queens n) (bt n empty initial)) A. (feasible? sofar null) E. More than one of the above B. (= (length sofar) n)C. (= (length sofar) (addl n))

D. (= (length sofar) (subl n))

What's our (out-of-range? curr) procedure? (define (bt n sofar curr) (cond [(is-complete? sofar) (reverse sofar)] [(out-of-range? curr) #f] [(feasible? sofar curr) (let ([res (bt n (cons curr sofar) initial)]) (if res res (bt n sofar (next curr))))] [else (bt n sofar (next curr))])) (define (n-queens n) (bt n empty initial)) D. (< n 0)A. (< curr n)B. (= curr n)C. (> curr n)

E. (not (integer? curr))

feasible?

There are three conditions

- No two queens share the same column
- No two queens share the same row - We'll need to check that sofar doesn't already contain curr
- No two queens share the same diagonal
 - Two diagonals to check: up-left from curr and down-left from curr
 - Lots of ways to do this, here's one: move left through columns; up through rows
- (define (up-left-ok? queen-rows row)
 - cond [(empty? queen-rows) #t]

[(= (first queen-rows) row) #f]

- (up-left-ok? sofar (sub1 curr))

- Easy, we're picking one queen per column so this is always satisfied

```
[else (up-left-ok? (rest queen-rows) (subl row))]))
```



feasible?

There are three conditions

- No two queens share the same column - Easy, we're picking one queen per column so this is always satisfied
- No two queens share the same row - We'll need to check that sofar doesn't already contain curr
- No two queens share the same diagonal
 - Two diagonals to check: up-left from curr and down-left from curr
 - Lots of ways to do this, here's one: move left through columns; up through rows
- - cond [(empty? queen-rows) #t]

Move left through reversed columns (define (up-left-ok? queen-rows row) [(= (first queen-rows) row) #f] [else (up-left-ok? (rest queen-rows) (subl row))]))

- (up-left-ok? sofar (sub1 curr))



feasible?

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 - cond [(empty? queen-rows) #t]

[(= (first queen-rows) row) #f]

- (up-left-ok? sofar (sub1 curr))





At various points, the backtracking algorithm needs to choose the next value to try for the current step or it needs to backtrack to a previous step.

When does it need to backtrack to a previous step?

- C. It backtracks when the choice it makes for the final step leads to an invalid solution
- D. It backtracks after each invalid choice
- E. All of the above

A. It backtracks each time it encounters a partial solution that isn't feasible

B. It backtracks whenever there are no more choices for the current step

One common variant: all solutions

solutions is empty

Key differences

- Rather than stopping after a single solution is found, keep going
- Each call will return a list of solutions
- When we have a feasible solution, we need to get all the solutions both using the feasible one and not

Rather than using #f to signal failure, we'll use empty to indicate the set of

All solutions in Racket

(define (all-sol params sofar curr) (cond [(sofar is a complete solution) (list (reverse sofar))] [$\langle curr is out of the range of possible values \rangle '()]$ [(feasible sofar curr) (let ([res1 (all-sol params

(append res1 res2))]

(all-sol params empty (first value for first step))

(cons curr sofar)

(first value for next step))]

- [res2 (all-sol params sofar (value after curr)])
- [else (all-sol params sofar (value after curr)]))







Permutations of {0, 1, ..., n-1} (Not the most efficient way)

Let's compute all permutations of {0, 1, ..., n-1} using backtracking (define (bt n sofar curr)

- (cond [(is-complete? sofar) (list sofar)] [(out-of-range? curr) empty] [(feasible? sofar curr) (let ([with-curr (bt n (cons curr sofar) initial)] [without-curr (bt n sofar (next curr))]) (append with-curr without-curr))]
- - [else (bt n sofar (next curr))]))
- define (all-perms n)
 - (bt n empty initial))

We just need to deal with the problem-specific parts

n-queens all solutions

(define (bt n sofar curr) (cond [(is-complete? sofar) (list (reverse sofar))] [(out-of-range? curr) empty] [(feasible? sofar curr) (append with-curr without-curr))] [else (bt n sofar (next curr))]))

define (all-queens n) (bt n empty initial))

- No harder than getting one solution, we just need to plug in the usual parts

 - (let ([with-curr (bt n (cons curr sofar) initial)]
 - [without-curr (bt n sofar (next curr))])